

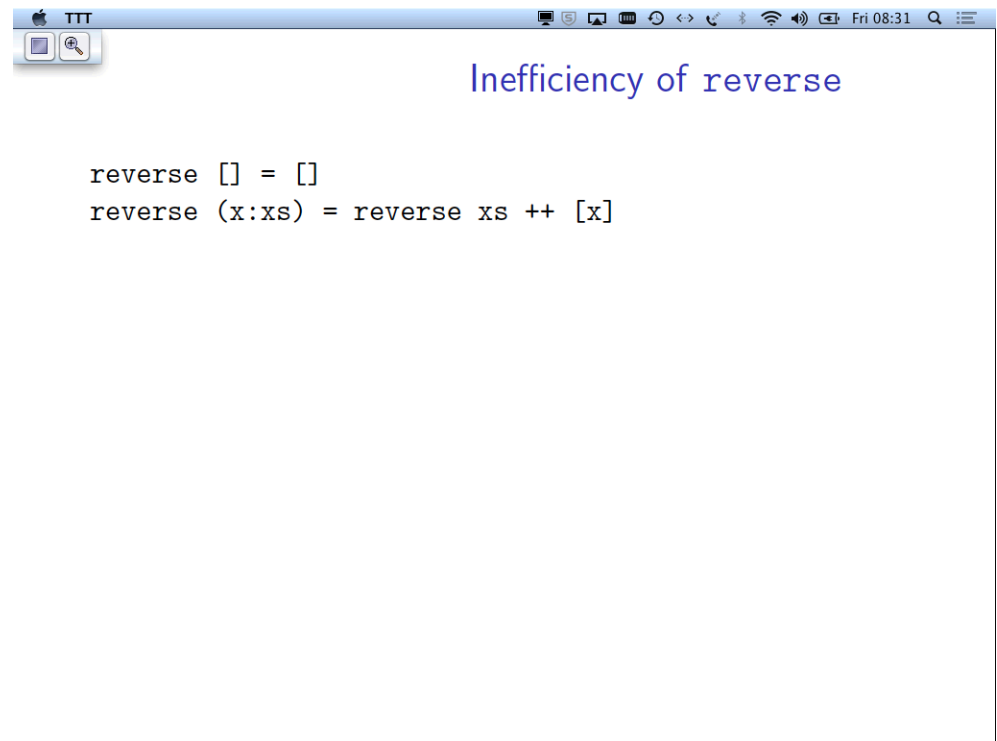
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Inefficiency of reverse

```
reverse [] = []  
reverse (x:xs) = reverse xs ++ [x]
```



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reverse [] = []  
reverse (x:xs) = reverse xs ++ [x]  
  
reverse [1,2,3]  
= reverse [2,3] ++ [1]  
= (reverse [3] ++ [2]) ++ [1]  
= ((reverse [] ++ [3]) ++ [2]) ++ [1]  
= (([] ++ [3]) ++ [2]) ++ [1]  
= ([3] ++ [2]) ++ [1]  
= (3 : ([2] ++ [1])) ++ [1]  
= [3,2] ++ [1]  
= 3 : ([2] ++ [1])  
= 3 : (2 : ([1] ++ []))  
= [3,2,1]
```



An improvement: itrev

```
itrev :: [a] -> [a] -> [a]  
itrev [] xs = xs
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```
itrev :: [a] -> [a] -> [a]
itrev [] xs      = xs
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itrev [1,2,3] []
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Proof attempt

Lemma `itrev xs [] = reverse xs`



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Proof by structural induction on `xs`

Induction step fails:

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`itrev (x:xs) []`
`= itrev xs [x]` -- by def of `itrev`
`reverse (x:xs)`



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`reverse (x:xs)`
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Problem: IH not applicable because too specialized: `[]`



Generalization

Lemma `itrev xs ys =`



Generalization

Lemma `itrev xs ys = reverse xs ++ ys`



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Proof by structural induction on `xs`

Induction step:

IH: `itrev xs ys = reverse xs ++ ys`

To show: `itrev (x:xs) ys = reverse (x:xs) ++ ys`

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`itrev (x:xs) ys`

`= itrev xs (x:ys)` -- by def of `itrev`

`= reverse xs ++ (x:ys)` -- by IH

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To show: `itrev (x:xs) ys = reverse (x:xs) ++ ys`

```

itrev (x:xs) ys
= itrev xs (x:ys)           -- by def of itrev
= reverse xs ++ (x:ys)      -- by IH
reverse (x:xs) ++ ys
= (reverse xs ++ [x]) ++ ys -- by def of reverse

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Lemma `itrev xs ys = reverse xs ++ ys`

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Justification: all variables are implicitly \forall -quantified, except for the induction variable.



Induction on the length of a list

```
qsort :: Ord a => [a] -> [a]
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Induction on the length of a list

```
qsort :: Ord a => [a] -> [a]
qsort []      = []
qsort (x:xs) = qsort below ++ [x] ++ qsort above
  where below = [y | y <- xs, y <= x]
        above = [z | y <- xs, x < z]
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qsort (x:xs) = qsort below ++ [x] ++ qsort above
  where below = [y | y <- xs, y <= x]
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```

Lemma `qsort xs` is sorted

Proof by induction on the length of the argument of `qsort`.



Is that all? Or should we prove something else about sorting?

How about this sorting function?

```
superquicksort _ = []
```



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How about this sorting function?

```
superquicksort _ = []
```

Every element should occur as often in the output as in the input!



5.2 Definedness

Simplifying assumption, implicit so far:

No undefined values

Two kinds of undefinedness:

```
head []      raises exception
```

```
f x = f x + 1
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Undefinedness can be handled, too.

But it complicates life



What is the problem?

Many familiar laws no longer hold unconditionally:

$$x - x = 0$$

is true only if x is a defined value.

Two examples:

- Not true: `head [] - head [] = 0`
- From the nonterminating definition
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Termination

Termination of a function means termination for all inputs.



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Restriction:

The proof methods in this chapter assume that all recursive definitions under consideration terminate.

Most Haskell functions we have seen so far terminate.



How to prove termination

Example

```
reverse [] = []  
reverse (x:xs) = reverse xs ++ [x]
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A function $f :: T1 \rightarrow T$ terminates
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Note:

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- for every defining equation $f\ p = t$
- and for every recursive call $f\ r$ in t : $m\ p > m\ r$.

Note:

- All primitive recursive functions terminate.
- m can be defined in Haskell or mathematics.



More generally: $f :: T1 \rightarrow \dots \rightarrow Tn \rightarrow T$ terminates if there is a measure function $m :: T1 \rightarrow \dots \rightarrow Tn \rightarrow \mathbb{N}$ such that

- for every defining equation $f\ p1 \dots pn = t$
- and for every recursive call $f\ r1 \dots rn$ in t :
 $m\ p1 \dots pn > m\ r1 \dots rn$.

Of course, all other functions that are called by f must also terminate.



Infinite values



Infinite values

Haskell allows infinite values, in particular infinite lists.

Example: [1, 1, 1, ...]



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Example: [1, 1, 1, ...]

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```
ones = 1 : ones
```

Because we restrict to terminating definitions in this chapter, infinite values cannot arise.

Note:

- By termination of functions we really mean termination on *finite* values.
- For example reverse terminates only on finite lists.



How can infinite values be useful?
Because of “lazy evaluation”.



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More later.



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`head xs - head xs = 0`
is only true if `xs /= []`

In such cases, we can prove equations $e1 = e2$ that are only *partially correct*:



Summary

- In this chapter everything must terminate
- This avoids undefined and infinite values
- This simplifies proofs




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5.3 Interlude: Type inference/reconstruction


How to infer/reconstruct the type of an expression
(and all subexpressions)

 Recall [Pic is short for Picture]

```
alterH :: Pic -> Pic -> Int -> Pic
alterH pic1 pic2 1 = pic1
alterH pic1 pic2 n = beside pic1 (alterH pic2 pic1 (n-1))
```

```
alterV :: Pic -> Pic -> Int -> Pic
alterV pic1 pic2 1 = pic1
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Very similar. Can we avoid duplication?


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Functions that take functions as arguments



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Higher-order functions capture patterns of computation



6.1 Applying functions to all elements of a list: map



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map reverse ["abc", "123"]
= ["cba", "321"]
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What is the type of map?

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map ::      ->      ->
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map :: (a -> b) -> [a] -> [b]
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map: The mother of all higher-order functions

Predefined in Prelude.



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Two possible definitions:

```
map f xs = [ f x | x <- xs ]
```



Evaluating map

```
map f []      = []  
map f (x:xs) = f x : map f xs
```

```
map sqr [1, -2]
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map f []      = []  
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```
map sqr [1, -2]  
= map sqr (1 : -2 : [])  
= sqr 1 : map sqr (-2 : [])
```



Evaluating map

```
map f []      = []  
map f (x:xs) = f x : map f xs
```

```
map sqr [1, -2]  
= map sqr (1 : -2 : [])  
= sqr 1 : map sqr (-2 : [])  
= sqr 1 : sqr (-2) : (map sqr [])  
= sqr 1 : sqr (-2) : []  
= 1 : 4 : []  
= [1, 4]
```



Some properties of map

```
length (map f xs) = length xs
```



Some properties of map

```
length (map f xs) = length xs
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```
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length (map f xs) = length xs
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map f (xs ++ ys) = map f xs ++ map f ys
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map f (reverse xs) = reverse (map f xs)
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Proofs by induction



QuickCheck and function variables

QuickCheck does not work automatically
for properties of function variables



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QuickCheck does not work automatically
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It needs to know how to generate and print functions.

Cheap alternative: replace function variable by specific function(s)

Example

```
prop_map_even :: [Int] -> [Int] -> Bool
```

```
prop_map_even xs ys =
```

```
  map even (xs ++ ys) = map even xs ++ map even ys
```



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Example

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filter even [1, 2, 3]
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filter null [[], [1,2], []]
= [[], []]
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filter ::          ->  ->
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What is the type of filter?

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filter :: (a -> Bool) -> [a] ->
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filter

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Two possible definitions:

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filter p xs = [ x | x <- xs, p x ]
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True or false?



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filter p (map f xs) = map f (filter p xs)
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- 1 Give all variables and functions in e their most general type
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- 3 Simplify the equations



Example: `concat (replicate x y)`



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Initial type table:

`x :: a`



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Initial type table:

`x :: a`

`y :: b`

`replicate :: Int -> c -> [c]`



Example: concat (replicate x y)

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 - $T \dots = T' \dots$ where $T \neq T'$: type error!



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- For simple expressions you should be able to infer types “durch scharfes Hinsehen”
- Use the algorithm if you are unsure or the expression is complicated
- Or use the Haskell interpreter



Some properties of filter

True or false?

```
filter p (xs ++ ys) = filter p xs ++ filter p ys
```

```
filter p (reverse xs) = reverse (filter p xs)
```

```
filter p (map f xs) = map f (filter p xs)
```

