

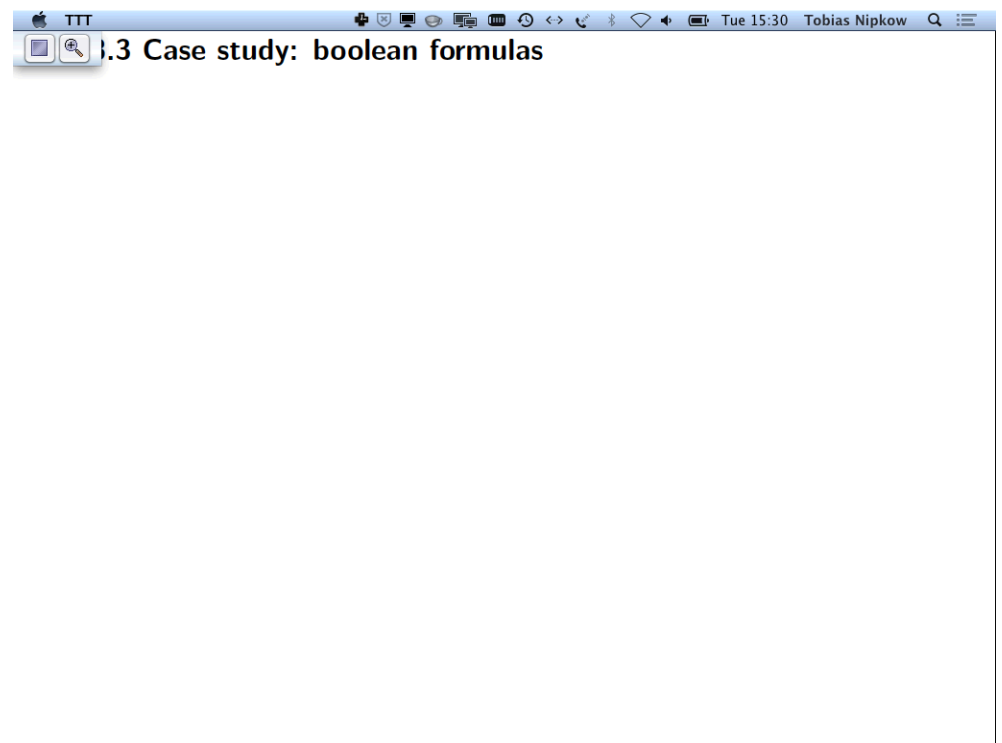
Script generated by TTT


Title: Nipkow: Info2 (10.12.2013)

Date: Tue Dec 10 15:30:48 CET 2013


Duration: 82:29 min

Pages: 149



 1.3 Case study: boolean formulas

```
type Name = String
```

 1.3 Case study: boolean formulas


```
type Name = String
```

```
data Form = F | T
```

 1.3 Case study: boolean formulas

```
type Name = String

data Form = F | T
          | Var Name
```

 1.3 Case study: boolean formulas


```
type Name = String

data Form = F | T
          | Var Name
          | Not Form
```

 1.3 Case study: boolean formulas

```
type Name = String

data Form = F | T
          | Var Name
          | Not Form
          | And Form Form
          | Or Form Form
```

 1.3 Case study: boolean formulas

```
type Name = String

data Form = F | T
          | Var Name
          | Not Form
          | And Form Form
          | Or Form Form
          deriving Eq
```

1.3 Case study: boolean formulas

```
type Name = String
```

```
data Form = F | T
          | Var Name
          | Not Form
          | And Form Form
          | Or Form Form
          deriving Eq
```

Example: Or (Var "p") (Not(Var "p"))

1.3 Case study: boolean formulas

```
type Name = String
```

```
data Form = F | T
          | Var Name
          | Not Form
          | And Form Form
          | Or Form Form
          deriving Eq
```

Example: Or (Var "p") (Not(Var "p"))

More readable: symbolic infix constructors, must start with :

```
data Form = F | T | Var Name
          | Not Form
          | Form &: Form
          | Form |: Form
          deriving Eq
```

1.3 Case study: boolean formulas

```
type Name = String
```

```
data Form = F | T
          | Var Name
          | Not Form
          | And Form Form
          | Or Form Form
          deriving Eq
```

Example: Or (Var "p") (Not(Var "p"))

More readable: symbolic infix constructors, must start with :

```
data Form = F | T | Var Name
          | Not Form
          | Form &: Form
          | Form |: Form
          deriving Eq
```

Now: Var "p" |: Not(Var "p")



Pretty printing

```
par :: String -> String
par s = "(" ++ s ++ ")"
```



Pretty printing

```
par :: String -> String
par s = "(" ++ s ++ ")"
```

```
instance Show Form where
```



Pretty printing

```
par :: String -> String
par s = "(" ++ s ++ ")"
```

```
instance Show Form where
```

```
  show F = "F"
  show T = "T"
  show (Var x) = x
  show (Not p) = par("~" ++ show p)
```



Pretty printing

```
par :: String -> String
par s = "(" ++ s ++ ")"
```

```
instance Show Form where
```

```
  show F = "F"
  show T = "T"
  show (Var x) = x
  show (Not p) = par("~" ++ show p)
  show (p :&: q) = par(show p ++ " & " ++ show q)
```



Pretty printing

```
par :: String -> String
par s = "(" ++ s ++ ")"
```

```
instance Show Form where
```

```
  show F = "F"
  show T = "T"
  show (Var x) = x
  show (Not p) = par("~" ++ show p)
  show (p :&: q) = par(show p ++ " & " ++ show q)
  show (p :|: q) = par(show p ++ " | " ++ show q)
```



Pretty printing

```
par :: String -> String
par s = "(" ++ s ++ ")"
```

```
instance Show Form where
  show F = "F"
  show T = "T"
  show (Var x) = x
  show (Not p) = par("~" ++ show p)
```



Syntax versus meaning

Form is the *syntax* of boolean formulas, not their meaning:



Syntax versus meaning

Form is the *syntax* of boolean formulas, not their meaning:

`Not(Not T)` and `T` mean the same



Syntax versus meaning

Form is the *syntax* of boolean formulas, not their meaning:

`Not(Not T)` and `T` mean the same but are different:

`Not(Not T) /= T`



Syntax versus meaning

Form is the *syntax* of boolean formulas, not their meaning:

`Not(Not T)` and `T` mean the same but are different:

`Not(Not T) /= T`

What is the meaning of a Form?

Its value!?

But what is the value of `Var "p"` ?



```
-- Wertebelegung  
type Valuation = [(Name,Bool)]
```



```
-- Wertebelegung  
type Valuation = [(Name,Bool)]  
  
eval :: Valuation -> Form -> Bool
```



```
-- Wertebelegung  
type Valuation = [(Name,Bool)]  
  
eval :: Valuation -> Form -> Bool  
eval _ F = False
```



```
-- Wertebelegung
type Valuation = [(Name,Bool)]

eval :: Valuation -> Form -> Bool
eval _ F = False
eval _ T = True
```



```
-- Wertebelegung
type Valuation = [(Name,Bool)]

eval :: Valuation -> Form -> Bool
eval _ F = False
eval _ T = True
eval v (Var x) = the(lookup x v)
```



```
-- Wertebelegung
type Valuation = [(Name,Bool)]

eval :: Valuation -> Form -> Bool
eval _ F = False
eval _ T = True
eval v (Var x) = the(lookup x v)  where  the(Just b) = b
```



```
-- Wertebelegung
type Valuation = [(Name,Bool)]

eval :: Valuation -> Form -> Bool
eval _ F = False
eval _ T = True
eval v (Var x) = the(lookup x v)  where  the(Just b) = b
eval v (Not p) = not(eval v p)
```



```
-- Wertebelegung
type Valuation = [(Name,Bool)]

eval :: Valuation -> Form -> Bool
eval _ F = False
eval _ T = True
eval v (Var x) = the(lookup x v) where the(Just b) = b
eval v (Not p) = not(eval v p)
eval v (p :&: q) = eval v p && eval v q
```



```
-- Wertebelegung
type Valuation = [(Name,Bool)]

eval :: Valuation -> Form -> Bool
eval _ F = False
eval _ T = True
eval v (Var x) = the(lookup x v) where the(Just b) = b
eval v (Not p) = not(eval v p)
eval v (p :&: q) = eval v p && eval v q
eval v (p :|: q) = eval v p || eval v q
```



```
-- Wertebelegung
type Valuation = [(Name,Bool)]

eval :: Valuation -> Form -> Bool
eval _ F = False
eval _ T = True
eval v (Var x) = the(lookup x v) where the(Just b) = b
eval v (Not p) = not(eval v p)
eval v (p :&: q) = eval v p && eval v q
eval v (p :|: q) = eval v p || eval v q
```

```
> eval [("a",False), ("b",False)]
      (Not(Var "a") :&: Not(Var "b"))
```



All valuations for a given list of variable names:

```
vals :: [Name] -> [Valuation]
```




All valuations for a given list of variable names:

```
vals :: [Name] -> [Valuation]
vals [] = [[]]
```



All valuations for a given list of variable names:

```
vals :: [Name] -> [Valuation]
vals [] = [[]]
vals (x:xs) = [ (x,False):v | v <- vals xs ] ++
              [ (x,True):v   | v <- vals xs ]
```



All valuations for a given list of variable names:

```
vals :: [Name] -> [Valuation]
vals [] = [[]]
vals (x:xs) = [ (x,False):v | v <- vals xs ] ++
              [ (x,True):v   | v <- vals xs ]
```

```
vals ["b"]
= [ ("b",False):v | v <- vals [[]] ] ++
  [ ("b",True):v   | v <- vals [[]] ]
```



All valuations for a given list of variable names:

```
vals :: [Name] -> [Valuation]
vals [] = [[]]
vals (x:xs) = [ (x,False):v | v <- vals xs ] ++
              [ (x,True):v   | v <- vals xs ]
```

```
vals ["b"]
= [ ("b",False):v | v <- vals [[]] ] ++
  [ ("b",True):v   | v <- vals [[]] ]
= [ ("b",False):[] ] ++ [ ("b",True):[] ]
```



All valuations for a given list of variable names:

```
vals :: [Name] -> [Valuation]
vals [] = [[]]
vals (x:xs) = [ (x,False):v | v <- vals xs ] ++
              [ (x,True):v   | v <- vals xs ]

vals ["b"]
= [("b",False):v | v <- vals [[]]] ++
  [("b",True):v   | v <- vals [[]]]
= [("b",False):[]] ++ [("b",True):[]]
= [("b",False), ("b",True)]
```



All valuations for a given list of variable names:

```
vals :: [Name] -> [Valuation]
vals [] = [[]]
vals (x:xs) = [ (x,False):v | v <- vals xs ] ++
              [ (x,True):v   | v <- vals xs ]

vals ["b"]
= [("b",False):v | v <- vals [[]]] ++
  [("b",True):v   | v <- vals [[]]]
```



All valuations for a given list of variable names:

```
vals :: [Name] -> [Valuation]
vals [] = [[]]
vals (x:xs) = [ (x,False):v | v <- vals xs ] ++
              [ (x,True):v   | v <- vals xs ]

vals ["b"]
= [("b",False):v | v <- vals [[]]] ++
  [("b",True):v   | v <- vals [[]]]
= [("b",False):[]] ++ [("b",True):[]]
= [("b",False), ("b",True)]

vals ["a","b"]
= [("a",False):v | v <- vals ["b"]] ++
  [("a",True):v   | v <- vals ["b"]]
```



All valuations for a given list of variable names:

```
vals :: [Name] -> [Valuation]
vals [] = [[]]
vals (x:xs) = [ (x,False):v | v <- vals xs ] ++
              [ (x,True):v   | v <- vals xs ]

vals ["b"]
= [("b",False):v | v <- vals [[]]] ++
  [("b",True):v   | v <- vals [[]]]
= [("b",False):[]] ++ [("b",True):[]]
= [("b",False), ("b",True)]

vals ["a","b"]
= [("a",False):v | v <- vals ["b"]] ++
  [("a",True):v   | v <- vals ["b"]]
= [ [("a",False), ("b",False)] ++ [("a",False), ("b",True)] ] ++
  [ [("a",True), ("b",False)] ++ [("a",True), ("b",True)] ]
```



All valuations for a given list of variable names:

```

vals :: [Name] -> [Valuation]
vals [] = [[]]
vals (x:xs) = [ (x,False):v | v <- vals xs ] ++
              [ (x,True):v   | v <- vals xs ]

vals ["b"]
= [("b",False):v | v <- vals [[]]] ++
  [("b",True):v   | v <- vals [[]]]
= [("b",False):[] ++ [("b",True):[]]]
= [("b",False), ("b",True)]

vals ["a","b"]
= [("a",False):v | v <- vals ["b"]] ++
  [("a",True):v   | v <- vals ["b"]]
= [{"a",False),("b",False)} ++ [{"a",False),("b",True)}] +
  [{"a",True), ("b",False)} ++ [{"a",True), ("b",True)}]

```



Does vals construct *all* valuations?



Does vals construct *all* valuations?

```

prop_vals1 xs =
  length(vals xs) ==

```



Does vals construct *all* valuations?

```

prop_vals1 xs =
  length(vals xs) == 2 ^ length xs

```



Does vals construct *all* valuations?

```
prop_vals1 xs =
  length(vals xs) == 2 ^ length xs

prop_vals2 xs =
  distinct (vals xs)

distinct :: Eq a => [a] -> Bool
distinct [] = True
distinct (x:xs) = not(elem x xs) && distinct xs
```



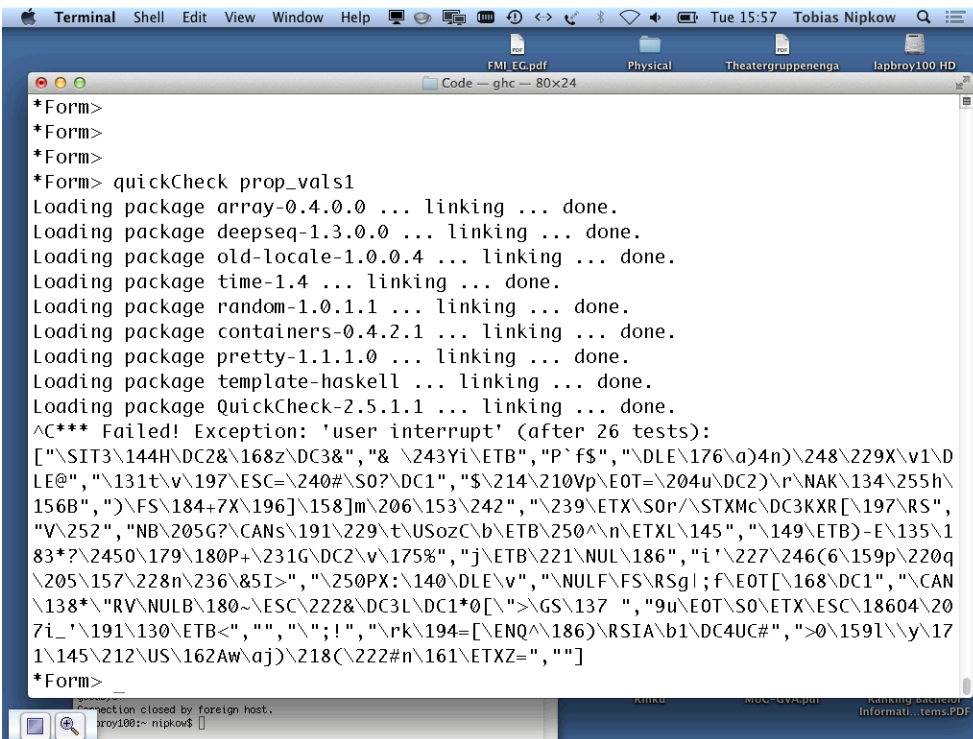
Does vals construct *all* valuations?

```
prop_vals1 xs =
  length(vals xs) == 2 ^ length xs

prop_vals2 xs =
  distinct (vals xs)

distinct :: Eq a => [a] -> Bool
distinct [] = True
distinct (x:xs) = not(elem x xs) && distinct xs
```

Demo



Restrict size of test cases:

```
prop_vals1' xs =
  length xs <= 10 ==>
  length(vals xs) == 2 ^ length xs

prop_vals2' xs =
  length xs <= 10 ==> distinct (vals xs)
```

```

Terminal Shell Edit View Window Help Tue 15:58 Tobias Nipkow
Code — ghc — 80x24
Loading package template-haskell ... linking ... done.
Loading package QuickCheck-2.5.1.1 ... linking ... done.
^C*** Failed! Exception: 'user interrupt' (after 26 tests):
["\SIT3\144H\DC2&\168z\DC3&","& \243Yi\ETB","P`f$","DLE\176\4n)\248\229X\v1\ND
LE@","\"131t\v\197\ESC=\240#\S0?\DC1","$\"214\210Vp\E0T=\204u\DC2)\r\NAK\134\255h\
156B*","\FS\184+7X\196]\158]m\206\153\242","\"239\ETX\S0r/\STXMc\DC3KXR[\197\RS",
"\"V\252","NB\205G?\CANS\191\229\t\USozC\b\ETB\250^\\n\ETXL\145","\"149\ETB)-E\135\1
83*?\2450\179\180P+\231G\DC2\v\175%","j\ETB\221\NUL\186","i\"227\246(6\159p\220q
\205\157\228n\236&5I>","\"250PX:\140\DLE\v","NULF\FS\RSgl;f\E0T[\168\DC1","CAN
\138*\RV\NULB\180~\ESC\222&\DC3L\DC1*0[\>GS\137 ", "9u\E0T\S0\ETX\ESC\18604\20
7i_'\191\130\ETB<","\";!\",\"rk\194=[\ENQ\186)\RSIA\b1\DC4UC#",">0\159l\y\17
1\145\212\US\162Aw\aj)\218(\222#n\161\ETXZ=",""]
*Form>
*Form>
*Form>
*Form>
*Form>
*Form>
*Form>
*Form> quickCheck prop_vals1'
+++ OK, passed 100 tests.
*Form> quickCheck prop_vals1'
+++ OK, passed 100 tests.
*Form>

```

```

Terminal Shell Edit View Window Help Tue 15:59 Tobias Nipkow
Code — ghc — 80x24
LE@","\"131t\v\197\ESC=\240#\S0?\DC1","$\"214\210Vp\E0T=\204u\DC2)\r\NAK\134\255h\
156B*","\FS\184+7X\196]\158]m\206\153\242","\"239\ETX\S0r/\STXMc\DC3KXR[\197\RS",
"\"V\252","NB\205G?\CANS\191\229\t\USozC\b\ETB\250^\\n\ETXL\145","\"149\ETB)-E\135\1
83*?\2450\179\180P+\231G\DC2\v\175%","j\ETB\221\NUL\186","i\"227\246(6\159p\220q
\205\157\228n\236&5I>","\"250PX:\140\DLE\v","NULF\FS\RSgl;f\E0T[\168\DC1","CAN
\138*\RV\NULB\180~\ESC\222&\DC3L\DC1*0[\>GS\137 ", "9u\E0T\S0\ETX\ESC\18604\20
7i_'\191\130\ETB<","\";!\",\"rk\194=[\ENQ\186)\RSIA\b1\DC4UC#",">0\159l\y\17
1\145\212\US\162Aw\aj)\218(\222#n\161\ETXZ=",""]
*Form>
*Form>
*Form>
*Form>
*Form>
*Form>
*Form>
*Form> quickCheck prop_vals1'
+++ OK, passed 100 tests.
*Form> quickCheck prop_vals1'
+++ OK, passed 100 tests.
*Form> quickCheck prop_vals2'
+++ OK, passed 100 tests.
*Form> quickCheck prop_vals2'
+++ OK, passed 100 tests.
*Form>

```

Restrict size of test cases:

```

prop_vals1' xs =
  length xs <= 10 ==>
  length(vals xs) == 2 ^ length xs

```

```

prop_vals2' xs =
  length xs <= 10 ==> distinct (vals xs)

```

Demo

```

Terminal Shell Edit View Window Help Tue 16:00 Tobias Nipkow
Code — ghc — 80x24
LE@","\"131t\v\197\ESC=\240#\S0?\DC1","$\"214\210Vp\E0T=\204u\DC2)\r\NAK\134\255h\
156B*","\FS\184+7X\196]\158]m\206\153\242","\"239\ETX\S0r/\STXMc\DC3KXR[\197\RS",
"\"V\252","NB\205G?\CANS\191\229\t\USozC\b\ETB\250^\\n\ETXL\145","\"149\ETB)-E\135\1
83*?\2450\179\180P+\231G\DC2\v\175%","j\ETB\221\NUL\186","i\"227\246(6\159p\220q
\205\157\228n\236&5I>","\"250PX:\140\DLE\v","NULF\FS\RSgl;f\E0T[\168\DC1","CAN
\138*\RV\NULB\180~\ESC\222&\DC3L\DC1*0[\>GS\137 ", "9u\E0T\S0\ETX\ESC\18604\20
7i_'\191\130\ETB<","\";!\",\"rk\194=[\ENQ\186)\RSIA\b1\DC4UC#",">0\159l\y\17
1\145\212\US\162Aw\aj)\218(\222#n\161\ETXZ=",""]
*Form>
*Form>
*Form>
*Form>
*Form>
*Form>
*Form>
*Form> quickCheck prop_vals1'
+++ OK, passed 100 tests.
*Form> quickCheck prop_vals1'
+++ OK, passed 100 tests.
*Form> quickCheck prop_vals2'
+++ OK, passed 100 tests.
*Form> quickCheck prop_vals2'
+++ OK, passed 100 tests.
*Form>

```

Satisfiable and tautology

Restrict size of test cases:

```
prop_vals1' xs =  
  length xs <= 10 ==>  
    length(vals xs) == 2 ^ length xs  
  
prop_vals2' xs =  
  length xs <= 10 ==> distinct (vals xs)
```

Demo

```
satisfiable :: Form -> Bool
```

Satisfiable and tautology

```
satisfiable :: Form -> Bool  
satisfiable p = or [eval v p | v <- vals(vars p)]
```

Satisfiable and tautology

```
satisfiable :: Form -> Bool  
satisfiable p = or [eval v p | v <- vals(vars p)]  
  
tautology :: Form -> Bool  
tautology = not . satisfiable . Not
```

Satisfiable and tautology

```
satisfiable :: Form -> Bool
satisfiable p = or [eval v p | v <- vals(vars p)]

tautology :: Form -> Bool
tautology = not . satisfiable . Not

vars :: Form -> [Name]
```



Satisfiable and tautology

```
satisfiable :: Form -> Bool
satisfiable p = or [eval v p | v <- vals(vars p)]

tautology :: Form -> Bool
tautology = not . satisfiable . Not

vars :: Form -> [Name]
vars F = []
vars T = []
vars (Var x) = [x]
vars (Not p) = vars p
vars (p :&: q) = nub (vars p ++ vars q)
vars (p :|: q) = nub (vars p ++ vars q)
```



```
p0 :: Form
p0 = (Var "a" :&: Var "b") :|:
     (Not (Var "a") :&: Not (Var "b"))
```



Simplifying a formula: Not inside?



Simplifying a formula: Not inside?

```
isSimple :: Form -> Bool
```



Simplifying a formula: Not inside?

```
isSimple :: Form -> Bool
isSimple (Not p)    = not (isOp p)
```



Simplifying a formula: Not inside?

```
isSimple :: Form -> Bool
isSimple (Not p)    = not (isOp p)
  where
    isOp (Not p)    = True
    isOp (p :&: q)  = True
    isOp (p :|: q)  = True
```



Simplifying a formula: Not inside?

```
isSimple :: Form -> Bool
isSimple (Not p)    = not (isOp p)
  where
    isOp (Not p)    = True
    isOp (p :&: q)  = True
    isOp (p :|: q)  = True
    isOp p          = False
```



Simplifying a formula: Not inside?

```
isSimple :: Form -> Bool
isSimple (Not p)    = not (isOp p)
  where
    isOp (Not p)    = True
    isOp (p :&: q)  = True
    isOp (p :|: q)  = True
    isOp p          = False
isSimple (p :&: q)  = isSimple p && isSimple q
isSimple (p :|: q)  = isSimple p && isSimple q
isSimple p          = True
```



Simplifying a formula: Not inside!

```
simplify :: Form -> Form
simplify (Not p)    = pushNot (simplify p)
```



Simplifying a formula: Not inside!

```
simplify :: Form -> Form
simplify (Not p)    = pushNot (simplify p)
  where
    pushNot (Not p)  =
```



Simplifying a formula: Not inside!

```
simplify :: Form -> Form
simplify (Not p)    = pushNot (simplify p)
  where
    pushNot (Not p)  = p
```



Simplifying a formula: Not inside!

```
simplify :: Form -> Form
simplify (Not p)    = pushNot (simplify p)
  where
    pushNot (Not p)  = p
    pushNot (p :&: q) =
```



Simplifying a formula: Not inside!

```
simplify :: Form -> Form
simplify (Not p)    = pushNot (simplify p)
  where
    pushNot (Not p)  = p
    pushNot (p :&: q) = pushNot p :|: pushNot q
    pushNot (p :|: q) = pushNot p :&: pushNot q
```



Simplifying a formula: Not inside!

```
simplify :: Form -> Form
simplify (Not p)    = pushNot (simplify p)
  where
    pushNot (Not p)  = p
    pushNot (p :&: q) = pushNot p :|: pushNot q
    pushNot (p :|: q) = pushNot p :&: pushNot q
    pushNot p         =
```



Simplifying a formula: Not inside!

```
simplify :: Form -> Form
simplify (Not p)    = pushNot (simplify p)
  where
    pushNot (Not p)  = p
    pushNot (p :&: q) = pushNot p :|: pushNot q
    pushNot (p :|: q) = pushNot p :&: pushNot q
    pushNot p         = Not p
```



Simplifying a formula: Not inside!

```
simplify :: Form -> Form
simplify (Not p)    = pushNot (simplify p)
  where
    pushNot (Not p)  = p
    pushNot (p :&: q) = pushNot p :|: pushNot q
    pushNot (p :|: q) = pushNot p :&: pushNot q
    pushNot p        = Not p
simplify (p :&: q) = simplify q :&: simplify q
simplify (p :|: q) = simplify p :|: simplify q
```



Simplifying a formula: Not inside!

```
simplify :: Form -> Form
simplify (Not p)    = pushNot (simplify p)
  where
    pushNot (Not p)  = p
    pushNot (p :&: q) = pushNot p :|: pushNot q
    pushNot (p :|: q) = pushNot p :&: pushNot q
    pushNot p        = Not p
simplify (p :&: q) = simplify q :&: simplify q
simplify (p :|: q) = simplify p :|: simplify q
simplify p        =
```



Quickcheck

```
-- for QuickCheck: test data generator for Form
instance Arbitrary Form where
  arbitrary = sized prop
  where
    prop 0 =
      oneof [return F,
             return T,
             liftM Var arbitrary]
    prop n | n > 0 =
      oneof
        [return F,
         return T,
         liftM Var arbitrary,
         liftM Not (prop (n-1)),
         liftM2 (:&:) (prop(n `div` 2)) (prop(n `div` 2)),
         liftM2 (:|:) (prop(n `div` 2)) (prop(n `div` 2))]
```



```
prop_simplify p = isSimple(simplify p)
```



Simplifying a formula: Not inside!

```
simplify :: Form -> Form
simplify (Not p)    = pushNot (simplify p)
  where
    pushNot (Not p)    = p
    pushNot (p :&: q)  = pushNot p :|: pushNot q
    pushNot (p :|: q)  = pushNot p :&: pushNot q
    pushNot p          = Not p
simplify (p :&: q)   = simplify p :&: simplify q
simplify (p :|: q)   = simplify p :|: simplify q
simplify p           = p
```

8.4 Structural induction

Structural induction for Tree

```
data Tree a = Empty | Node a (Tree a) (Tree a)
```

Structural induction for Tree

```
data Tree a = Empty | Node a (Tree a) (Tree a)
```

To prove property $P(t)$ for all finite $t :: \text{Tree } a$

Structural induction for Tree

```
data Tree a = Empty | Node a (Tree a) (Tree a)
```

To prove property $P(t)$ for all finite $t :: \text{Tree } a$

Base case: Prove $P(\text{Empty})$ and

Induction step: Prove $P(\text{Node } x \ t1 \ t2)$
assuming the induction hypotheses $P(t1)$ and $P(t2)$.



Structural induction for Tree

```
data Tree a = Empty | Node a (Tree a) (Tree a)
```

To prove property $P(t)$ for all finite $t :: \text{Tree } a$

Base case: Prove $P(\text{Empty})$ and

Induction step: Prove $P(\text{Node } x \ t1 \ t2)$
assuming the induction hypotheses $P(t1)$ and $P(t2)$.
(x , $t1$ and $t2$ are new variables)



Example

```
flat :: Tree a -> [a]
flat Empty = []
flat (Node x t1 t2) =
  flat t1 ++ [x] ++ flat t2
```

```
mapTree :: (a -> b) -> Tree a -> Tree b
mapTree f Empty = Empty
mapTree f (Node x t1 t2) =
  Node (f x) (mapTree f t1) (mapTree f t2)
```



Lemma `flat (mapTree f t) = map f (flat t)`



Lemma $\text{flat} (\text{mapTree } f \ t) = \text{map } f \ (\text{flat } t)$

Proof by structural induction on t

Induction step:

IH1: $\text{flat} (\text{mapTree } f \ t1) = \text{map } f \ (\text{flat } t1)$

IH2: $\text{flat} (\text{mapTree } f \ t2) = \text{map } f \ (\text{flat } t2)$

Lemma $\text{flat} (\text{mapTree } f \ t) = \text{map } f \ (\text{flat } t)$

Proof by structural induction on t

Induction step:

IH1: $\text{flat} (\text{mapTree } f \ t1) = \text{map } f \ (\text{flat } t1)$

IH2: $\text{flat} (\text{mapTree } f \ t2) = \text{map } f \ (\text{flat } t2)$

To show: $\text{flat} (\text{mapTree } f \ (\text{Node } x \ t1 \ t2)) = \text{map } f \ (\text{flat} (\text{Node } x \ t1 \ t2))$



Lemma $\text{flat} (\text{mapTree } f \ t) = \text{map } f \ (\text{flat } t)$

Proof by structural induction on t

Induction step:

IH1: $\text{flat} (\text{mapTree } f \ t1) = \text{map } f \ (\text{flat } t1)$

IH2: $\text{flat} (\text{mapTree } f \ t2) = \text{map } f \ (\text{flat } t2)$

To show: $\text{flat} (\text{mapTree } f \ (\text{Node } x \ t1 \ t2)) = \text{map } f \ (\text{flat} (\text{Node } x \ t1 \ t2))$

$\text{flat} (\text{mapTree } f \ (\text{Node } x \ t1 \ t2))$
 $= \text{flat} (\text{Node } (f \ x) \ (\text{mapTree } f \ t1) \ (\text{mapTree } f \ t2))$

Lemma $\text{flat} (\text{mapTree } f \ t) = \text{map } f \ (\text{flat } t)$

Proof by structural induction on t

Induction step:

IH1: $\text{flat} (\text{mapTree } f \ t1) = \text{map } f \ (\text{flat } t1)$

IH2: $\text{flat} (\text{mapTree } f \ t2) = \text{map } f \ (\text{flat } t2)$

To show: $\text{flat} (\text{mapTree } f \ (\text{Node } x \ t1 \ t2)) = \text{map } f \ (\text{flat} (\text{Node } x \ t1 \ t2))$

$\text{flat} (\text{mapTree } f \ (\text{Node } x \ t1 \ t2))$
 $= \text{flat} (\text{Node } (f \ x) \ (\text{mapTree } f \ t1) \ (\text{mapTree } f \ t2))$
 $= \text{flat} (\text{mapTree } f \ t1) \ ++ \ [f \ x] \ ++ \ \text{flat} (\text{mapTree } f \ t2)$



Lemma `flat (mapTree f t) = map f (flat t)`

Proof by structural induction on `t`

Induction step:

IH1: `flat (mapTree f t1) = map f (flat t1)`

IH2: `flat (mapTree f t2) = map f (flat t2)`

To show: `flat (mapTree f (Node x t1 t2)) =
map f (flat (Node x t1 t2))`

```
flat (mapTree f (Node x t1 t2))
= flat (Node (f x) (mapTree f t1) (mapTree f t2))
= flat (mapTree f t1) ++ [f x] ++ flat (mapTree f t2)
= map f (flat t1) ++ [f x] ++ map f (flat t2)
```

Lemma `flat (mapTree f t) = map f (flat t)`

Proof by structural induction on `t`

Induction step:

IH1: `flat (mapTree f t1) = map f (flat t1)`

IH2: `flat (mapTree f t2) = map f (flat t2)`

To show: `flat (mapTree f (Node x t1 t2)) =
map f (flat (Node x t1 t2))`

```
flat (mapTree f (Node x t1 t2))
= flat (Node (f x) (mapTree f t1) (mapTree f t2))
= flat (mapTree f t1) ++ [f x] ++ flat (mapTree f t2)
= map f (flat t1) ++ [f x] ++ map f (flat t2)
  -- by IH1 and IH2
map f (flat (Node x t1 t2))
= map f (flat t1 ++ [x] ++ flat t2)
```

Lemma `flat (mapTree f t) = map f (flat t)`

Proof by structural induction on `t`

Induction step:

IH1: `flat (mapTree f t1) = map f (flat t1)`

IH2: `flat (mapTree f t2) = map f (flat t2)`

To show: `flat (mapTree f (Node x t1 t2)) =
map f (flat (Node x t1 t2))`

```
flat (mapTree f (Node x t1 t2))
= flat (Node (f x) (mapTree f t1) (mapTree f t2))
= flat (mapTree f t1) ++ [f x] ++ flat (mapTree f t2)
= map f (flat t1) ++ [f x] ++ map f (flat t2)
  -- by IH1 and IH2
map f (flat (Node x t1 t2))
= map f (flat t1 ++ [x] ++ flat t2)
= map f (flat t1) ++ [f x] ++ map f (flat t2)
```

The general (regular) case

`data T a = ...`

Assumption: `T` is a *regular* data type:

The general (regular) case

data T a = ...

Assumption: T is a *regular* data type:

Each constructor C_i of T must have a type

$t_1 \rightarrow \dots \rightarrow t_{n_i} \rightarrow T\ a$

such that each t_j is either T a or does not contain T



The general (regular) case

data T a = ...

Assumption: T is a *regular* data type:

Each constructor C_i of T must have a type

$t_1 \rightarrow \dots \rightarrow t_{n_i} \rightarrow T\ a$

such that each t_j is either T a or does not contain T

To prove property $P(t)$ for all finite $t :: T\ a$:

prove for each constructor C_i that $P(C_i\ x_1 \dots x_{n_i})$



The general (regular) case

data T a = ...

Assumption: T is a *regular* data type:

Each constructor C_i of T must have a type

$t_1 \rightarrow \dots \rightarrow t_{n_i} \rightarrow T\ a$

such that each t_j is either T a or does not contain T

To prove property $P(t)$ for all finite $t :: T\ a$:

prove for each constructor C_i that $P(C_i\ x_1 \dots x_{n_i})$

assuming the induction hypotheses $P(x_j)$ for all j s.t. $t_j = T\ a$



The general (regular) case

data T a = ...

Assumption: T is a *regular* data type:

Each constructor C_i of T must have a type

$t_1 \rightarrow \dots \rightarrow t_{n_i} \rightarrow T\ a$

such that each t_j is either T a or does not contain T

To prove property $P(t)$ for all finite $t :: T\ a$:

prove for each constructor C_i that $P(C_i\ x_1 \dots x_{n_i})$



Structural induction for Tree

```
data Tree a = Empty | Node a (Tree a) (Tree a)
```

To prove property $P(t)$ for all finite $t :: \text{Tree } a$

Base case: Prove $P(\text{Empty})$ and

Induction step: Prove $P(\text{Node } x \ t1 \ t2)$
assuming the induction hypotheses $P(t1)$ and $P(t2)$.

- So far, only batch programs:
given the full input at the beginning,
the full output is produced at the end
- Now, interactive programs:
read input and write output
while the program is running

The problem

- Haskell programs are pure mathematical functions:

The problem

- Haskell programs are pure mathematical functions:
Haskell programs have no side effects

An impure solution

Most languages allow functions to perform I/O
without reflecting it in their type.



An impure solution

Most languages allow functions to perform I/O
without reflecting it in their type.

Assume that Haskell were to provide an input function

```
inputInt :: Int
```



An impure solution

Most languages allow functions to perform I/O
without reflecting it in their type.

Assume that Haskell were to provide an input function

```
inputInt :: Int
```

Now all functions potentially perform side effects.



An impure solution

Most languages allow functions to perform I/O
without reflecting it in their type.

Assume that Haskell were to provide an input function

```
inputInt :: Int
```

Now all functions potentially perform side effects.

Now we can no longer reason about Haskell like in mathematics:



An impure solution

Most languages allow functions to perform I/O without reflecting it in their type.

Assume that Haskell were to provide an input function

```
inputInt :: Int
```

Now all functions potentially perform side effects.

Now we can no longer reason about Haskell like in mathematics:

```
inputInt - inputInt = 0
```



The pure solution

Haskell distinguishes expressions without side effects from expressions with side effects (*actions*) by their type:



The pure solution

Haskell distinguishes expressions without side effects from expressions with side effects (*actions*) by their type:

```
IO a
```

is the type of (I/O) actions that return a value of type a.



The pure solution

Haskell distinguishes expressions without side effects from expressions with side effects (*actions*) by their type:

```
IO a
```

is the type of (I/O) actions that return a value of type a.

Example

Char: the type of pure expressions that return a Char



The pure solution

Haskell distinguishes expressions without side effects from expressions with side effects (*actions*) by their type:

`IO a`

is the type of (I/O) actions that return a value of type `a`.

Example

`Char`: the type of pure expressions that return a `Char`

`IO Char`: the type of actions that return a `Char`



The pure solution

Haskell distinguishes expressions without side effects from expressions with side effects (*actions*) by their type:

`IO a`

is the type of (I/O) actions that return a value of type `a`.

Example

`Char`: the type of pure expressions that return a `Char`

`IO Char`: the type of actions that return a `Char`

`IO ()`: the type of actions that return no result value



`()`

- Type `()` is the type of empty tuples (no fields).



`()`

- Type `()` is the type of empty tuples (no fields).
- The only value of type `()` is `()`, the empty tuple.



()

- Type () is the type of empty tuples (no fields).
- The only value of type () is (), the empty tuple.
- Therefore IO () is the type of actions that return the dummy value ()



Basic actions

- `getChar :: IO Char`



Basic actions

- `getChar :: IO Char`
Reads a Char from standard input, echoes it to standard output, and returns it as the result
- `putChar :: Char -> IO ()`



Basic actions

- `getChar :: IO Char`
Reads a Char from standard input, echoes it to standard output, and returns it as the result
- `putChar :: Char -> IO ()`
Writes a Char to standard output, and returns no result
- `return :: a -> IO a`



Basic actions

- `getChar :: IO Char`
Reads a Char from standard input, echoes it to standard output, and returns it as the result
- `putChar :: Char -> IO ()`
Writes a Char to standard output, and returns no result
- `return :: a -> IO a`
Performs no action, just returns the given value as a result



Sequencing: do

A sequence of actions can be combined into a single action with the keyword `do`

Example

```
get2 :: IO ?
```



Sequencing: do

A sequence of actions can be combined into a single action with the keyword `do`

Example

```
get2 :: IO ?  
get2 = do x <- getChar
```



Sequencing: do

A sequence of actions can be combined into a single action with the keyword `do`

Example

```
get2 :: IO ?  
get2 = do x <- getChar -- result is named x  
         getChar
```



Sequencing: do

A sequence of actions can be combined into a single action with the keyword `do`

Example

```
get2 :: IO ?
get2 = do x <- getChar  -- result is named x
         getChar        -- result is ignored
         y <- getChar
         return (x,y)
```

General format (observe layout!):

```
do a1
   ⋮
   an
```

General format (observe layout!):

```
do a1
   ⋮
   an
```

where each a_i can be one of

General format (observe layout!):

```
do a1
   ⋮
   an
```

where each a_i can be one of

- an action
Effect: execute action
- $x \leftarrow action$
Effect: execute $action :: IO a$, give result the name $x :: a$
- $let\ x = expr$

General format (observe layout!):

```
do a1  
  ⋮  
  an
```

where each a_i can be one of

- an action
Effect: execute action
- $x \leftarrow action$
Effect: execute $action :: IO a$, give result the name $x :: a$
- $let\ x = expr$
Effect: give $expr$ the name x
Lazy: $expr$ is only evaluated when x is needed!



Derived primitives

Write a string to standard output:

```
putStr :: String -> IO ()
```



Derived primitives

Write a string to standard output:

```
putStr :: String -> IO ()  
putStr [] = return ()
```



Derived primitives

Write a string to standard output:

```
putStr :: String -> IO ()  
putStr [] = return ()  
putStr (c:cs) = do putChar c  
                  putStr cs
```



Derived primitives

Write a string to standard output:

```
putStr :: String -> IO ()
putStr []      = return ()
putStr (c:cs) = do putChar c
                  putStr cs
```

Write a line to standard output:

```
putStrLn :: IO ()
```



Derived primitives

Write a string to standard output:

```
putStr :: String -> IO ()
putStr []      = return ()
putStr (c:cs) = do putChar c
                  putStr cs
```

Write a line to standard output:

```
putStrLn :: IO ()
putStrLn cs = putStr (cs ++ '\n')
```



Read a line from standard input:

```
getLine :: IO String
```



Read a line from standard input:

```
getLine :: IO String
getLine = do x <- getChar
```



Read a line from standard input:

```
getLine :: IO String
getLine = do x <- getChar
            if x == '\n' then
```

Read a line from standard input:

```
getLine :: IO String
getLine = do x <- getChar
            if x == '\n' then
                return []
            else
                do xs <- getLine
                 return (x:xs)
```



Read a line from standard input:

```
getLine :: IO String
getLine = do x <- getChar
            if x == '\n' then
                return []
            else
                do xs <- getLine
                 return (x:xs)
```

Actions are normal Haskell values and can be combined as usual, for example with if-then-else.

Derived primitives

Write a string to standard output:

```
putStr :: String -> IO ()
```



Example

Prompt for a string and display its length:

```
strLen :: IO ()
```



Example

Prompt for a string and display its length:

```
strLen :: IO ()  
strLen = do putStr "Enter a string: "
```



Example

Prompt for a string and display its length:

```
strLen :: IO ()  
strLen = do putStr "Enter a string: "  
          xs <- getLine
```



How to read other types



How to read other types

Input string and convert



How to read other types

Input string and convert

Useful class:

```
class Read a where
  read :: String -> a
```



How to read other types

Input string and convert

Useful class:

```
class Read a where
  read :: String -> a
```

Most predefined types are in class Read.



How to read other types

Input string and convert

Useful class:

```
class Read a where
  read :: String -> a
```

Most predefined types are in class Read.

Example:

```
getInt :: IO Integer
getInt = do xs <- getLine
         return (read xs)
```



Case study

The game of Hangman
in file hangman.hs

The screenshot shows a slide from a presentation. The slide title is "Does vals construct all valuations?". Below the title, there are two Haskell functions: `prop_vals1 xs = length(vals xs) == 2 ^ length xs` and `prop_vals2 xs = distinct (vals xs)`. Below these, there are three lines of Haskell code: `distinct :: Eq a => [a] -> Bool`, `distinct [] = True`, and `distinct (x:xs) = not(elem x xs) && distinct xs`. At the bottom right of the slide, the word "Demo" is written.

The terminal window shows the Hangman game in progress. The current state is as follows:

```
-----
|/
|
|
|
|
Word: ---e--
Missed:
e
```

The terminal title bar indicates the window is titled "Terminal" and the current directory is "Code - ghc - 76x24". The system clock shows "Tue 16:50" and the user is "Tobias Nipkow".

The terminal window shows the Hangman game in progress. The current state is as follows:

```
-----
|/ |
|
|
|
|
Word: --le--
Missed: s
s
```

The terminal title bar indicates the window is titled "Terminal" and the current directory is "Code - ghc - 76x24". The system clock shows "Tue 16:51" and the user is "Tobias Nipkow".

