

**Script** generated by TTT

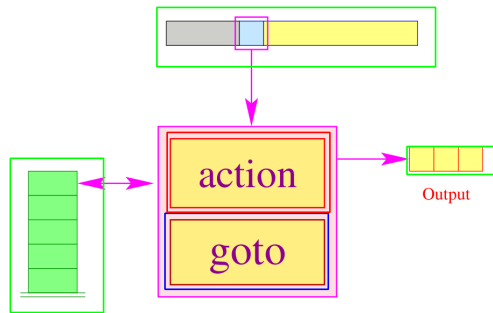
Title: Petter: Compiler Construction (04.06.2020)  
- LR(1) Parsers

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The LR(1)-Parser:



- The **goto**-table encodes the transitions:  
 $goto[q, X] = \delta(q, X) \in Q$
- The **action**-table describes for every state  $q$  and possible lookahead  $w$  the necessary action.

The **Action Table**:

During practical parsing, we want to represent states just via an integer id. However, when the canonical **LR(1)**-automaton reaches a final state, we want to know *how to reduce/shift*. Thus we introduce...

The construction of the **action table**:

Type: **action** :  $Q \times T \rightarrow LR(0)\text{-Items} \cup \{s, error\}$   
 Reduce: **action** $[q, w] = [A \rightarrow \beta \bullet]$  if  $[A \rightarrow \beta \bullet, w] \in q$   
 Shift: **action** $[q, w] = s$  if  $[A \rightarrow \beta \bullet b \gamma, a] \in q, w \in First_1(b\gamma) \odot_1 \{a\}$   
 Error: **action** $[q, w] = error$  else

The LR(1)-Parser:

The construction of the **LR(1)**-parser:

States:  $Q \cup \{f\}$  ( $f$  fresh)  
 Start state:  $q_0$   
 Final state:  $f$   
**Transitions:**  
**Shift:**  $(p, a, p q)$  if  $a = w,$   
 $s = action[p, a],$   
 $q = goto[p, a]$   
**Reduce:**  $(p q_1 \dots q_l \beta, \epsilon, p f)$  if  $q_{l\beta} \in F,$   
 $[A \rightarrow \beta \bullet] = action[q_{l\beta}, w],$   
 $q = goto[p, A]$   
**Finish:**  $(q_0 p, \epsilon, f)$  if  $[S' \rightarrow S \bullet, \$] \in p$

with  $LR(G, 1) = (Q, T, \delta, q_0, F)$  and the lookahead  $w$ .

## The LR(1)-Parser:

Possible actions are:

shift // Shift-operation  
 reduce ( $A \rightarrow \gamma$ ) // Reduction with callback/output  
 error // Error

... for example:

$S' \rightarrow E$
$E \rightarrow E + T^0 \mid T^1$
$T \rightarrow T * F^0 \mid F^1$
$F \rightarrow (E)^0 \mid \text{int}^1$

action	\$	int	(	)	+	*
$q_1$	$S', 0$				$s$	$r$
$q_2$	$E, 1$				$s$	$s$
$q'_2$				$E, 1$	$E, 1$	$s$
$q_3$	$T, 1$				$T, 1$	$T, 1$
$q'_3$				$T, 1$	$T, 1$	$T, 1$
$q_4$	$F, 1$				$F, 1$	$F, 1$
$q'_4$				$F, 1$	$F, 1$	$F, 1$
$q_9$	$E, 0$				$E, 0$	$s$
$q'_9$				$E, 0$	$E, 0$	$s$
$q_{10}$	$T, 0$				$T, 0$	$T, 0$
$q'_{10}$				$T, 0$	$T, 0$	$T, 0$
$q_{11}$	$F, 0$				$F, 0$	$F, 0$
$q'_{11}$				$F, 0$	$F, 0$	$F, 0$

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## The Canonical LR(1)-Automaton

In general:

We identify two conflicts for a state  $q \in Q$ :

**Reduce-Reduce-Conflict:**

$q$   
 $A \rightarrow \gamma \bullet, x$   
 $A' \rightarrow \gamma' \bullet, x$

with  $A \neq A' \vee \gamma \neq \gamma'$

**Shift-Reduce-Conflict:**

$q$   
 $A \rightarrow \gamma \bullet, x$   
 $A' \rightarrow \alpha' \bullet a \beta, y$

with  $a \in T$  und  $x \in \{a\}$ .

Such states are now called **LR(1)-unsuited**

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with  $a \in T$  und  $x \in \{a\} \odot_k \text{First}_k(\beta) \odot_k \{y\}$ .

Such states are now called **LR(k)-unsuited**

**Theorem:**

A reduced contextfree grammar  $G$  is called **LR(k)** iff the canonical **LR(k)**-automaton  $LR(G, k)$  has no **LR(k)-unsuited** states.

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