

Script generated by TTT

Title: Seidl: Programoptimierung (06.02.2012)

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Step 2: Splitting

We separate independent parts of pre-conditions into auxiliary predicates:

$$\text{head} \leftarrow \text{rest. } p_1(w_1 X), \dots, p_m(w_m X)$$

$(X \text{ does not occur in } \text{head}, \text{rest})$

is replaced with:

~~$$\text{head} \leftarrow \text{rest. } q()$$~~
$$q() \leftarrow p_1(w_1 X), \dots, p_m(w_m X)$$

for a new predicate $q/0$.

Step 1: Removal of complicated heads:

For $w = a^{(1)} \dots a^{(m)}$ ($m > 1$) we replace

$$\begin{aligned} p(w X) &\leftarrow \text{rhs} && \text{with:} \\ p(a^{(1)} X) &\leftarrow p_2(X) \\ p_2(a^{(2)} X) &\leftarrow p_3(X) \\ &\dots \\ p_{m-1}(a^{(m-1)} X) &\leftarrow p_m(X) \\ p_m(a^{(m)} X) &\leftarrow \text{rhs} \\ &&& // \quad p_j \text{ all new} \end{aligned}$$

Step 3: Normalization

We add simpler derived clauses:

~~$$\begin{aligned} \text{head} &\leftarrow p(a w) \text{ rest} \\ p(a X) &\leftarrow p_1(X), \dots, p_r(X) \end{aligned}$$~~

implies:

$$\begin{aligned} \text{head} &\leftarrow p_1(w), \dots, p_r(w), \text{rest} \\ p(X) &\leftarrow p_1(X), \dots, p_m(X) \\ p_i(a X) &\leftarrow p_{i1}(X), \dots, p_{iri}(X) \end{aligned}$$

implies:

$$p(a X) \leftarrow p_{11}(X), \dots, p_{mr_m}(X)$$

Step 3 (Cont.): Normalization

$head \leftarrow p(w), rest$
 $p(X) \leftarrow$ implies:
 $head \leftarrow rest$

$head \leftarrow p(b), rest$
 $p(b) \leftarrow$ implies:
 $head \leftarrow rest$

$p() \leftarrow p_1(X), \dots, p_m(X)$
 $p_i(a X) \leftarrow p_{i1}(X), \dots, p_{ir_i}(X)$
 implies:

$p() \leftarrow p_{11}(X), \dots, p_{mr_m}(X)$

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Example:

$add_1(X) \leftarrow add_0(X)$
 $add_0(0) \leftarrow$
 $add_1(X) \leftarrow add_1(X)$
 $add_1(s_1 X) \leftarrow add_1(X)$

... results in the new clause:

$add_1(0) \leftarrow$

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Theorem

Assume that \mathcal{C} is a finite set of clauses for which steps 1 and 2 have been executed and which then has been saturated according to step 3.

Assume that $\mathcal{C}_0 \subseteq \mathcal{C}$ is the subset of normal clauses of \mathcal{C} . Then for all occurring predicates p ,

$$\llbracket p \rrbracket_{\mathcal{C}_0} = \llbracket p \rrbracket_{\mathcal{C}}$$

Proof:

Induction on the depth of terms in $\llbracket p \rrbracket_{\mathcal{C}}$:-)

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... in the Example:

For $\text{add}_1(X)$ we obtain the following clauses:

$$\begin{aligned}\text{add}_1(0) &\leftarrow \\ \text{add}_1(s_1 X) &\leftarrow \text{add}_1(X)\end{aligned}$$

These clauses are already normal :-)

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Last Step: Transformation into a Type

- First, the automaton is determinized ...



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Transforming into Normal Clauses:

Introduce new predicates for conjunctions of predicates.

Assume that $A = \{p_1, \dots, p_m\}$. Then:

$$\begin{aligned}[A](b) &\leftarrow \text{whenever } p_i(b) \leftarrow \text{ for all } i. \\ [A](a X) &\leftarrow [B](X) \text{ whenever } B = \{p_{i_j} \mid i = 1, \dots, m\} \text{ for} \\ & p_i(a X) \leftarrow p_{i_1}(X), \dots, p_{i_r}(X)\end{aligned}$$

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In the Example we find:

$$\begin{aligned}\text{add}(X, Y, Z) &\leftarrow \text{add}_1(X), \text{nat}(Y), q'(Z) \text{ where} \\ q'(0) &\leftarrow \\ q'(s X) &\leftarrow q'(X) \\ q' &= \{\text{nat}, \text{add}_2\}\end{aligned}$$

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Discussion:

- For type-checking, it suffices to check for every predicate p/k that

$$\llbracket p_i \rrbracket_{C^\#} \subseteq \Pi(T_i)$$

- Since the T_i are topdown deterministic, we have a deterministic automaton for $\Pi(T_i)$:-)

- Therefore, we can easily construct a DFA for the complement $\overline{\Pi(T_i)}$!!

- Then we check whether

$$\llbracket p_i \rrbracket_{C^\#} \cap \overline{\Pi(T_i)} = \emptyset$$

⇒ this saves us determinization :-))

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Warning:

- The emptiness problem for APS is DEXPTIME-complete !
- In many cases, though, our method terminates quickly :-)

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Warning:

- The emptiness problem for APS is DEXPTIME-complete !
- In many cases, though, our method terminates quickly :-)

- Inferred types can also be used to understand legacy code.
- Then, however, they are only useful if they are not too complicated !
- Our type inference provides very precise information :-)
- In practical applications, further widenings are applied to accelerate the analysis, e.g., by reducing the number of occurring sets.

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5.3 Goal-directed Type Inference

Prolog programs explore predicates only insofar as they contribute to answer a query.

Example: `append`

$$\begin{array}{l} \llbracket \text{app}([], Y, Y) \rrbracket \leftarrow \\ \llbracket \text{app}([H|T], Y, [H|Z]) \rrbracket \leftarrow \llbracket \text{app}(T, Y, Z) \rrbracket \\ \llbracket \text{app}([1, 2], [3], Z) \rrbracket \end{array}$$

... results in:

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The APS-Approximation

```

app1([ ]1(H)) ← app1(T), app2(Y), app3(Z).
app1([ ]2(T)) ← app1(T), app2(Y), app3(Z).
app2(Y) ← app1(T), app2(Y), app3(Z).
app3([ ]1(H)) ← app1(T), app2(Y), app3(Z).
app3([ ]2(Z)) ← app1(T), app2(Y), app3(Z).
app1([ ]) ←
app2(X) ←
app3(X) ←
    ← app1([ ]1(1)), app1([ ]2([ ]1(2))), app1([ ]2([ ]2([ ]))),
    app2([ ]1(3)), app2([ ]2([ ])), app3(X)

```

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Discussion

- The second and third argument can be arbitrary.
- The first argument is a list where nothing is known about the elements :-)
- Ignoring the query, this result is the best we can hope for :-)
- Better results can be obtained if additionally call patterns are tracked !

⇒ Magic Set Transformation

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Ignoring the query, we find via normalization:

```

app2(X) ←
app3(X) ←
app1([ ]) ←
app1([ ]2X) ← q0(X)
app1([ ]2X) ← q1(X)
app1([ ]2X) ← q2(X)
app1([ ]1X) ←
q0([ ]) ←
q1([ ]2X) ← q0(X)
q1([ ]2X) ← q1(X)
q1([ ]2X) ← q2(X)
q2([ ]1X) ←

```

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5.3 Goal-directed Type Inference

Prolog programs explore predicates only insofar as they contribute to answer a query.

Example: `append`

```

app([ ], Y, Y) ←
app([H|T], Y, [H|Z]) ← app(T, Y, Z)
    ← app([1, 2], [3], Z)

```

... results in:

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Discussion

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Example: append (Cont.)

```

app([], Y, Y) ← called([], Y, Y)
app([H|T], Y, [H|Z]) ← called([H|T], Y, [H|Z]),
                        app(T, Y, Z)
called(T, Y, Z) ← called([H|T], Y, [H|Z])
called([1, 2], [3], Z) ←
    
```

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Magic Sets

- For every predicate p/k , we introduce a new predicate $called_p/k$ with the clauses

$called_p(\underline{t}) \leftarrow$ for the query $\leftarrow p(\underline{t})$
 $called_{p_i}(t_i) \leftarrow called_p(\underline{t}), p_1(t_1), \dots, p_{i-1}(t_{i-1})$
 $p(\underline{t}) \leftarrow called_p(\underline{t}), p_1(t_1), \dots, p_m(t_m)$

for every clause:

$p(\underline{t}) \leftarrow p_1(t_1), \dots, p_m(t_m)$

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```

...
called_1(T) ← called_1([], H), called_1([], T), called_2(Y), called_3([], H), called_3([], Z)
called_2(Y) ← called_1([], H), called_1([], T), called_2(Y), called_3([], H), called_3([], Z)
called_3(Z) ← called_1([], H), called_1([], T), called_2(Y), called_3([], H), called_3([], Z)
called_1([], 1) ←
called_1([], 2) ←
called_1([], []) ←
called_2([], 3) ←
called_2([], []) ←
called_3(X) ←
    
```

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Perspective: Normal Horn Clauses

- Prolog may no longer be the sexiest programming language :-)
- Horn clauses, though, are very well suited for the **specification** of **analysis problems**.
- It is a separate problem then to **solve** the stated analysis problem :-)
- If the least solution cannot be computed exactly, approximate solutions may at least yield approximative answers ...

Example: Cryptographic Protocols

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Example: Cryptographic Protocols