

Title: Seidl: Programoptimierung (25.01.2012)

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Extension of the Syntax:

We additionally consider expression of the form:

$$e ::= \dots \mid [] \mid e_1 :: e_2 \mid \mathbf{match} \ e_0 \ \mathbf{with} \ [] \rightarrow e_1 \mid x :: xs \rightarrow e_2$$

$$\mid (e_1, e_2) \mid \mathbf{match} \ e_0 \ \mathbf{with} \ (x_1, x_2) \rightarrow e_1$$

Top Strictness

- We assume that the program is well-typed.
- We are only interested in top constructors.
- Again, we model this property with (monotonic) Boolean functions.
- For **int**-values, this coincides with strictness :-
- We extend the abstract evaluation $\llbracket e \rrbracket^\# \rho$ with rules for case-distinction ...

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$$\llbracket \mathbf{match} \ e_0 \ \mathbf{with} \ [] \rightarrow e_1 \mid x :: xs \rightarrow e_2 \rrbracket^\# \rho =$$

$$\llbracket e_0 \rrbracket^\# \rho \wedge (\llbracket e_1 \rrbracket^\# \rho \vee \llbracket e_2 \rrbracket^\# (\rho \oplus \{x, xs \mapsto 1\}))$$

$$\llbracket \mathbf{match} \ e_0 \ \mathbf{with} \ (x_1, x_2) \rightarrow e_1 \rrbracket^\# \rho =$$

$$\llbracket e_0 \rrbracket^\# \rho \wedge \llbracket e_1 \rrbracket^\# (\rho \oplus \{x_1, x_2 \mapsto 1\})$$

$$\llbracket [] \rrbracket^\# \rho = \llbracket e_1 :: e_2 \rrbracket^\# \rho = \llbracket (e_1, e_2) \rrbracket^\# \rho = 1$$

- The rules for **match** are analogous to those for **if**.
- In case of $::$, we know nothing about the values beneath the constructor; therefore $\{x, xs \mapsto 1\}$.
- We check our analysis on the function **app** ...

Example:

```

app = fun x → fun y → match x with [] → y
      | x :: xs → x :: app xs y

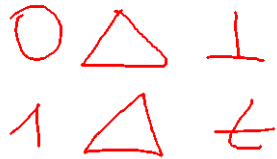
```

Abstract interpretation yields the system of equations:

$$\begin{aligned}
\llbracket \text{app} \rrbracket^\# b_1 b_2 &= b_1 \wedge \text{[scribble]} \\
&= b_1
\end{aligned}$$

We conclude that we may conclude for sure only for the first argument that its top constructor is required :-)

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      | x :: xs → x :: app xs y

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Abstract interpretation yields the system of equations:

$$\begin{aligned}
\llbracket \text{app} \rrbracket^\# b_1 b_2 &= b_1 \wedge (b_2 \vee \mathbf{1}) \\
&= b_1
\end{aligned}$$

We conclude that we may conclude for sure only for the first argument that its top constructor is required :-)

Total Strictness

Assume that the result of the function application is totally required.

Which arguments then are also totally required ?

We again refer to Boolean functions ...

$$\begin{aligned}
\llbracket \text{match } e_0 \text{ with } [] \rightarrow e_1 \mid x, :: xs \rightarrow e_2 \rrbracket^\# \rho &= \text{let } b = \llbracket e_0 \rrbracket^\# \rho \text{ in} \\
& b \wedge \llbracket e_1 \rrbracket^\# \rho \vee \llbracket e_2 \rrbracket^\# (\rho \oplus \{x \mapsto b, xs \mapsto \mathbf{1}\}) \vee \llbracket e_2 \rrbracket^\# (\rho \oplus \{x \mapsto \mathbf{1}, xs \mapsto b\}) \\
\llbracket \text{match } e_0 \text{ with } (x_1, x_2) \rightarrow e_1 \rrbracket^\# \rho &= \text{let } b = \llbracket e_0 \rrbracket^\# \rho \text{ in} \\
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\llbracket [] \rrbracket^\# \rho &= \mathbf{1} \\
\llbracket e_1 :: e_2 \rrbracket^\# \rho &= \llbracket e_1 \rrbracket^\# \rho \wedge \llbracket e_2 \rrbracket^\# \rho \\
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Total Strictness



Assume that the result of the function application is totally required.

Which arguments then are also totally required ?

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\end{aligned}$$

Total Strictness

Assume that the result of the function application is **totally** required.

Which arguments then are also totally required ?

We again refer to Boolean functions ...

$$\begin{aligned}
 \llbracket \text{match } e_0 \text{ with } [] \rightarrow e_1 \mid x, :: xs \rightarrow e_2 \rrbracket^\# \rho &= \text{let } b = \llbracket e_0 \rrbracket^\# \rho \text{ in} \\
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 \llbracket \text{match } e_0 \text{ with } (x_1, x_2) \rightarrow e_1 \rrbracket^\# \rho &= \text{let } b = \llbracket e_0 \rrbracket^\# \rho \text{ in} \\
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 \llbracket [] \rrbracket^\# \rho &= 1 \\
 \llbracket e_1 :: e_2 \rrbracket^\# \rho &= \llbracket e_1 \rrbracket^\# \rho \wedge \llbracket e_2 \rrbracket^\# \rho \\
 \llbracket (e_1, e_2) \rrbracket^\# \rho &= \llbracket e_1 \rrbracket^\# \rho \wedge \llbracket e_2 \rrbracket^\# \rho
 \end{aligned}$$

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This results in the following fixpoint iteration:

0	$\text{fun } x \rightarrow \text{fun } y \rightarrow 0$
1	$\text{fun } x \rightarrow \text{fun } y \rightarrow x \wedge y$
2	$\text{fun } x \rightarrow \text{fun } y \rightarrow x \wedge y$

We deduce that both arguments are definitely totally required if the result is totally required :-)

Warning:

Whether or not the result is totally required, depends on the context of the function call!

In such a context, a specialized function may be called ...

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Discussion:

- The rules for constructor applications have changed.
- Also the treatment of **match** now involves the components z and x_1, x_2 .
- Again, we check the approach for the function **app**.

Example:

Abstract interpretation yields the system of equations:

$$\begin{aligned}
 \llbracket \text{app} \rrbracket^\# b_1 b_2 &= b_1 \wedge b_2 \vee b_1 \wedge \llbracket \text{app} \rrbracket^\# 1 b_2 \vee 1 \wedge \llbracket \text{app} \rrbracket^\# b_1 b_2 \\
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This results in the following fixpoint iteration:

0	<code>fun x → fun y → 0</code>
1	<code>fun x → fun y → x ∧ y</code>
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- Again, we check the approach for the function `app`.

Example:

Abstract interpretation yields the system of equations:

$$\begin{aligned}
 [\text{app}]^\sharp b_1 b_2 &= b_1 \wedge b_2 \vee b_1 \wedge [\text{app}]^\sharp 1 b_2 \vee 1 \wedge [\text{app}]^\sharp b_1 b_2 \\
 &= b_1 \wedge b_2 \vee b_1 \wedge [\text{app}]^\sharp 1 b_2 \vee [\text{app}]^\sharp b_1 b_2
 \end{aligned}$$

Handwritten red annotations: $b_1 \wedge b_2$ and $b_1 \wedge b_2$ with arrows pointing to the terms in the equations.

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```

app# = fun x → fun y → let #x' = x and #y' = y in
                        match 'x with [] → y'
                        | x :: xs → let #r = x :: app# xs y
                                    in r

```

Discussion:

- Both strictness analyses employ the same complete lattice.
- Results and application, though, are quite different
- Thereby, we use the following description relations:

Top Strictness	:	$\perp \Delta 0$
Total Strictness	:	$z \Delta 0$ if \perp occurs in z .
- Both analyses can also be combined to an a joint analysis ...

Combined Strictness Analysis

- We use the complete lattice:

$$\mathbb{T} = \{0 \sqsubseteq 1 \sqsubseteq 2\}$$

- The description relation is given by:

$$\perp \triangle 0 \quad z \triangle 1 \text{ (} z \text{ contains } \perp \text{)} \quad z \triangle 2 \text{ (} z \text{ value)}$$

- The lattice is more informative, the functions, though, are no longer as efficiently representable, e.g., through Boolean expressions :-)
- We require the auxiliary functions:

$$(i \sqsubseteq x); y = \begin{cases} y & \text{if } i \sqsubseteq x \\ 0 & \text{otherwise} \end{cases}$$

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Example:

For our beloved function `app`, we obtain:

$$\begin{aligned} \llbracket \text{app} \rrbracket^\# d_1 d_2 &= (2 \sqsubseteq d_1); d_2 \sqcup \\ &\quad (1 \sqsubseteq d_1); (1 \sqcup \llbracket \text{app} \rrbracket^\# d_1 d_2 \sqcup d_1 \sqcap \llbracket \text{app} \rrbracket^\# 2 d_2) \\ &= (2 \sqsubseteq d_1); d_2 \sqcup \\ &\quad (1 \sqsubseteq d_1); 1 \sqcup \\ &\quad (1 \sqsubseteq d_1); \llbracket \text{app} \rrbracket^\# d_1 d_2 \sqcup \\ &\quad d_1 \sqcap \llbracket \text{app} \rrbracket^\# 2 d_2 \end{aligned}$$

this results in the fixpoint computation:

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The Combined Evaluation Function:

$$\begin{aligned} \llbracket \text{match } e_0 \text{ with } [] \rightarrow e_1 \mid x :: xs \rightarrow e_2 \rrbracket^\# \rho &= \text{let } b = \llbracket e_0 \rrbracket^\# \rho \text{ in} \\ &\quad (2 \sqsubseteq b); \llbracket e_1 \rrbracket^\# \rho \sqcup \\ &\quad (1 \sqsubseteq b); (\llbracket e_2 \rrbracket^\# (\rho \oplus \{x \mapsto 2, xs \mapsto b\}) \\ &\quad \sqcup \llbracket e_2 \rrbracket^\# (\rho \oplus \{x \mapsto b, xs \mapsto 2\})) \\ \llbracket \text{match } e_0 \text{ with } (x_1, x_2) \rightarrow e_1 \rrbracket^\# \rho &= \text{let } b = \llbracket e_0 \rrbracket^\# \rho \text{ in} \\ &\quad (1 \sqsubseteq b); (\llbracket e_1 \rrbracket^\# (\rho \oplus \{x_1 \mapsto 2, x_2 \mapsto b\}) \\ &\quad \sqcup \llbracket e_1 \rrbracket^\# (\rho \oplus \{x_1 \mapsto b, x_2 \mapsto 2\})) \\ \llbracket [] \rrbracket^\# \rho &= 2 \\ \llbracket e_1 :: e_2 \rrbracket^\# \rho &= \\ \llbracket (e_1, e_2) \rrbracket^\# \rho &= 1 \sqcup (\llbracket e_1 \rrbracket^\# \rho \sqcap \llbracket e_2 \rrbracket^\# \rho) \end{aligned}$$

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0	<code>fun x → fun y → 0</code>
1	<code>fun x → fun y → (2 ⊆ x); y ⊔ (1 ⊆ x); 1</code>
2	<code>fun x → fun y → (2 ⊆ x); y ⊔ (1 ⊆ x); 1</code>

We conclude

- that both arguments are totally required if the result is totally required; and
- that the root of the first argument is required if the root of the result is required :-)

Remark:

The analysis can be easily generalized such that it guarantees evaluation up to a depth d :-)

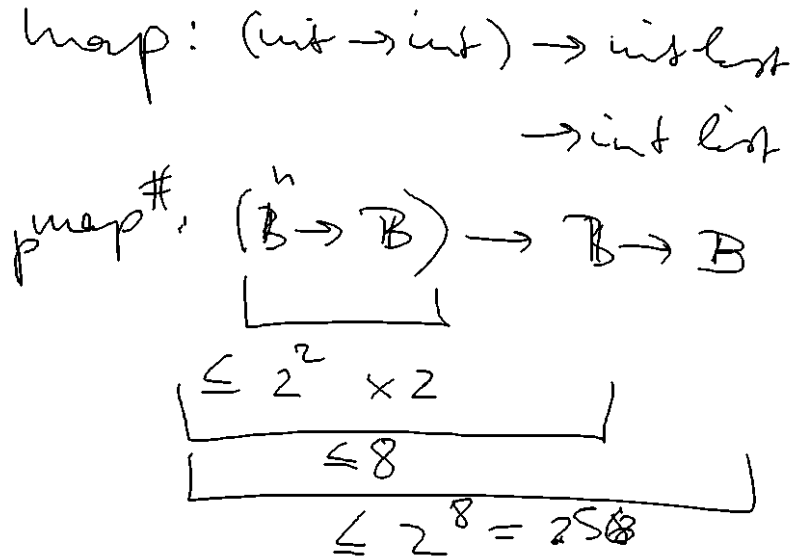
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Further Directions:

- Our Approach is also applicable to other data structures.
- In principle, also higher-order (monomorphic) functions can be analyzed in this way :-)
- Then, however, we require higher-order abstract functions — of which there are many :-)
- Such functions therefore are approximated by:

$$\text{fun } x_1 \rightarrow \dots \text{ fun } x_r \rightarrow \top$$

- For some known higher-order functions such as `map`, `foldl`, `loop`, ... this approach then should be improved :-))



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5 Optimization of Logic Programs

We only consider the mini language PuP (“Pure Prolog”). In particular, we do not consider:

- arithmetic;
- the cut-operator.
- Self-modification by means of `assert` and `retract`.

Example:

```

bigger(X,Y) ← X = elephant, Y = horse
bigger(X,Y) ← X = horse, Y = donkey
bigger(X,Y) ← X = donkey, Y = dog
bigger(X,Y) ← X = donkey, Y = monkey
is_bigger(X,Y) ← bigger(X,Y)
is_bigger(X,Y) ← bigger(X,Z) is bigger(Z,Y)
is_bigger(X,Y) ← is_bigger(elephant, dog)

```

?

A more realistic Example:

```

app(X,Y,Z) ← X = [], Y = Z
app(X,Y,Z) ← X = [H|X'], Z = [H|Z'], app(X',Y,Z')
← app(X,[Y,c],[a,b,Z])

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```

Accordingly, a program p is constructed as follows:

$$\begin{aligned}
 t & ::= a \mid X \mid _ \mid f(t_1, \dots, t_n) \\
 g & ::= p(t_1, \dots, t_k) \mid X = t \\
 c & ::= p(X_1, \dots, X_k) \leftarrow g_1, \dots, g_r \\
 q & ::= \leftarrow g_1, \dots, g_r \\
 p & ::= c_1 \dots c_m q
 \end{aligned}$$

- A **term** t either is an atom, a (possibly anonymous) variable or a constructor application.
- A **goal** g either is a literal, i.e., a predicate call, or a unification.
- A **clause** c consists of a **head** $p(X_1, \dots, X_k)$ together with **body** consisting of a sequence of goals.
- A **program** consists of a sequence of clauses together with a sequence of goals as **query**.

Procedural View of PuP-Programs:

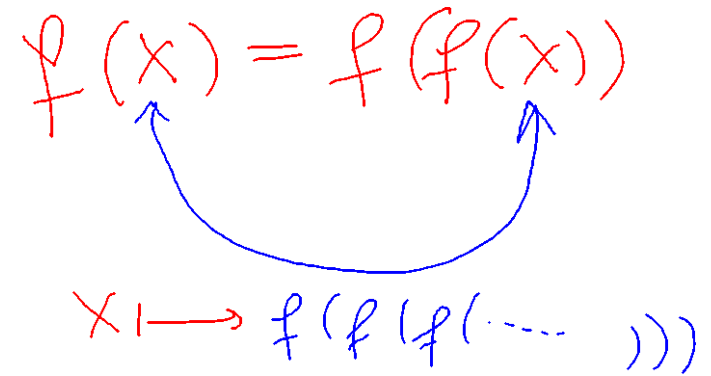
literal	==	procedure call
predicate	==	procedure
definition	==	body
term	==	value
unification	==	basic computation step
binding of variables	==	side effect

Warning: Predicate calls ...

- do not return results!
- modify the caller solely through side effects :-)
- may fail. Then, the following definition is tried \implies **backtracking**

Inefficiencies:

- Backtracking:**
 - The matching alternative must be searched for \implies **Indexing**
 - Since a successful call may still fail later, the stack can only be cleared if there are no pending alternatives.
- Unification:**
 - The translation possibly must switch between build and check several times.
 - In case of unification with a variable, an **Occur Check** must be performed.
- Type Checking:**
 - Since Prolog is untyped, it must be checked at run-time whether or not a term is of the desired form.
 - Otherwise, ugly errors could show up.



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Some Optimizations:

- Replacing last calls with jumps;
- Compile-time type inference;
- Identification of deterministic predicates ...

Example:

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app(X, Y, Z) ← X = [], Y = Z
app(X, Y, Z) ← X = [H|X'], Z = [H|Z'], app(X', Y, Z')
               ← app([a, b], [Y, c], Z)
  
```

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