

## Script generated by TTT

Title: Seidl: Programoptimierung (23.01.2012)

Date: Mon Jan 23 12:35:17 CET 2012

Duration: 84:59 min

Pages: 34

### Extension (3): Dependencies on the Index

- Correctness is proven by induction on the lengths of occurring lists.
- Similar composition results also hold for transformations which take the current indices into account:

```
mapi' = fun i → fun f → fun l → match l with [] → []
      | x :: xs → f i x :: mapi' (i + 1) f xs
mapi = mapi' 0
```

### We have:

```
comp rev (map f) = comp (map f) rev
comp rev (filter p) = comp (filter p) rev
comp rev (tabulate f) = rev_tabulate f
```

Here, `rev_tabulate` tabulates in reverse ordering. This function has properties quite analogous to `tabulate`:

```
comp (map f) (rev_tabulate g) = rev_tabulate (comp2 f g)
comp (foldl f a) (rev_tabulate g) = rev_loop (comp2 f g) a
```

Analogously, there is index-dependent accumulation:

```
foldli' = fun i → fun f → fun a → fun l →
      match l with [] → a
      | x :: xs → foldli' (i + 1) f (f i a x) xs
foldli = foldli' 0
```

For composition, we must take care that always the same indices are used. This is achieved by:

`compi` = `fun f → fun g → fun i → fun x → f i (g i x)`

`compi1` = `fun f → fun g → fun i → fun x1 → fun x2 →  
f i (g i x1) x2`

`compi2` = `fun f → fun g → fun i → fun x1 → fun x2 →  
f i x1 (g i x2)`

`cmp1` = `fun f → fun g → fun i → fun x1 → fun x2 →  
f i x1 (g x2)`

`cmp2` = `fun f → fun g → fun i → fun x1 → fun x2 →  
f x1 (g i x2)`

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`cmp2` = `fun f → fun g → fun i → fun x1 → fun x2 →  
f x1 (g i x2)`

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Then:

`comp (mapi f) (map g)` = `mapi (comp2 f g)`  
`comp (map f) (mapi g)` = `mapi (comp f g)`  
`comp (mapi f) (mapi g)` = `mapi (compi f g)`  
`comp (foldli f a) (map g)` = `foldli (cmp1 f g) a`  
`comp (foldl f a) (mapi g)` = `foldli (cmp2 f g) a`  
`comp (foldli f a) (mapi g)` = `foldli (compi2 f g) a`  
`comp (foldli f a) (tabulate g)` = `let h = fun a → fun i →  
f i a (g i)  
in loop h a`

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Discussion:

- Warning: index-dependent transformations may not commute with `rev` or `filter`.
- All our rules can only be applied if the functions `id`, `map`, `mapi`, `foldl`, `foldli`, `filter`, `rev`, `tabulate`, `rev_tabulate`, `loop`, `rev_loop`, ... are provided by a **standard library**: Only then the algebraic properties can be guaranteed !!!
- Similar simplification rules can be derived for any kind of tree-like data-structure `tree α`.
- These also provide operations `map`, `mapi` and `foldl`, `foldli` with corresponding rules.
- Further opportunities are opened up by functions `to_list` and `from_list ...`

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## Example

```
type tree α = Leaf | Node α (tree α) (tree α)
map         = fun f → fun t → match t with Leaf → Leaf
           | Node x l r → let l' = map f l
                           r' = map f r
                           in Node (f x) l' r'

foldl      = fun f → fun a → fun t → match t with Leaf → a
           | Node x l r → let a' = foldl f a l
                           in foldl f (f a' x) r
```

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## Warning:

Not every natural equation is valid:

```
comp to_list from_list = id
comp from_list to_list ≠ id
comp to_list (map f)   = comp (map f) to_list
comp from_list (map f) = comp (map f) from_list
comp (foldl f a) to_list = foldl f a
comp (foldl f a) from_list = foldl f a
```

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```
to_list'  = fun a → fun t → match t with Leaf → a
           | Node x t1 t2 → let a' = to_list' a t2
                               in to_list' (x :: a') t1

to_list   = to_list' []
```

```
from_list = fun l → match l
            with [] → Leaf
            | x :: xs → Node x Leaf (from_list xs)
```

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In this case, there is even a `rev`:

```
rev      = fun t →
          match t with Leaf → Leaf
          | Node x t1 t2 → let s1 = rev t1
                              s2 = rev t2
                              in Node x s2 s1
```

```
comp to_list rev = comp rev to_list
comp from_list rev ≠ comp rev from_list
```

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### Example

```
from = fun n → n :: from (n + 1)
```

```
take = fun k → fun s → if k ≤ 0 then []  
                        else match s with [] → []  
                        | x :: xs → x :: take (k - 1) xs
```

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## 4.6 CBN vs. CBV: Strictness Analysis

### Problem:

- Programming languages such as `Haskell` evaluate expressions for `let`-defined variables and actual parameters not before their values are accessed.
- This allows for an elegant treatment of (possibly) infinite lists of which only small initial segments are required for computing the result `:-)`
- Delaying evaluation by default incurs, though, a non-trivial overhead ...

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### Then CBN yields:

```
take 5 (from 0) = [0, 1, 2, 3, 4]
```

— whereas evaluation with CBV does not terminate !!!

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from 0

Example

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take 5 (from 0) = [0, 1, 2, 3, 4]

— whereas evaluation with CBV does not terminate !!!

On the other hand, for CBN, tail-recursive functions may require non-constant space ???

fac2<sup>r</sup> = fun x → fun a → if x ≤ 0 then a  
else fac2 (x - 1) (a · x)

fac = fun x → fac2' x 1

Then CBN yields:

take 5 (from 0) = [0, 1, 2, 3, 4]

— whereas evaluation with CBV does not terminate !!!

Discussion:

- The multiplications are collected in the accumulating parameter through nested closures.
- Only when the value of a call fac2 x 1 is accessed, this dynamic data structure is evaluated.
- Instead, the accumulating parameter should have been passed directly by-value !!!
- This is the goal of the following optimization ...

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Simplification:

- At first, we rule out data structures, higher-order functions, and local function definitions.
- We introduce an unary operator `#` which forces the evaluation of a variable.
- Goal of the transformation is to place `#` at as many places as possible ...

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- Goal of the transformation is to place `#` at as many places as possible ...

```
e ::= c | x | e1 □2 e2 | □1 e | f e1 ... ek | if e0 then e1 else e2
    | let r1 = e1 in e
r ::= x | #x
d ::= f x1 ... xk = e
p ::= letrec and d1 ... and dn in e
```

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### Simplification:

- At first, we rule out data structures, higher-order functions, and local function definitions.
- We introduce an unary operator  $\#$  which forces the evaluation of a variable.
- Goal of the transformation is to place  $\#$  at as many places as possible ...

$$\begin{aligned}
 e & ::= c \mid x \mid e_1 \square_2 e_2 \mid \square_1 e \mid f e_1 \dots e_k \mid \text{if } e_0 \text{ then } e_1 \text{ else } e_2 \\
 & \quad \mid \text{let } r_1 = e_1 \text{ in } e \\
 r & ::= x \mid \#x \\
 d & ::= f x_1 \dots x_k = e \\
 p & ::= \text{letrec and } d_1 \dots \text{ and } d_n \text{ in } e
 \end{aligned}$$

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### Idea:

- Describe a  $k$ -ary function

$$f : \text{int} \rightarrow \dots \rightarrow \text{int}$$

by a function

$$[[f]]^\# : \mathbb{B} \rightarrow \dots \rightarrow \mathbb{B}$$

- $0$  means: evaluation does definitely not terminate.
- $1$  means: evaluation may terminate.
- $[[f]]^\# 0 = 0$  means: If the function call returns a value, then the evaluation of the argument must have terminated and returned a value.

$\implies$   $f$  is strict.

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### Idea (cont.):

- We determine the abstract semantics of all functions  $:-)$
- For that, we put up a system of equations ...

### Auxiliary Function:

$$\begin{aligned}
 [[e]]^\# & : (Vars \rightarrow \mathbb{B}) \rightarrow \mathbb{B} \\
 [[c]]^\# \rho & = 1 \\
 [[x]]^\# \rho & = \rho x \\
 [[\square_1 e]]^\# \rho & = [[e]]^\# \rho \\
 [[e_1 \square_2 e_2]]^\# \rho & = [[e_1]]^\# \rho \wedge [[e_2]]^\# \rho \\
 [[\text{if } e_0 \text{ then } e_1 \text{ else } e_2]]^\# \rho & = [[e_0]]^\# \rho \wedge ([[e_1]]^\# \rho \vee [[e_2]]^\# \rho) \\
 [[f e_1 \dots e_k]]^\# \rho & = [[f]]^\# ([[e_1]]^\# \rho) \dots ([[e_k]]^\# \rho) \\
 \dots &
 \end{aligned}$$

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$$\begin{aligned}
 [[\text{let } x_1 = e_1 \text{ in } e]]^\# \rho & = [[e]]^\# (\rho \oplus \{x_1 \mapsto [[e_1]]^\# \rho\}) \\
 [[\text{let } \#x_1 = e_1 \text{ in } e]]^\# \rho & = ([[e_1]]^\# \rho) \wedge ([[e]]^\# (\rho \oplus \{x_1 \mapsto 1\}))
 \end{aligned}$$

### System of Equations:

$$[[f_i]]^\# b_1 \dots b_k = [[e_i]]^\# \{x_j \mapsto b_j \mid j = 1, \dots, k\}, \quad i = 1, \dots, n, b_1, \dots, b_k \in \mathbb{B}$$

- The unknowns of the system of equations are the functions  $[[f_i]]^\#$  or the individual entries  $[[f_i]]^\# b_1 \dots b_k$  in the value table.
- All right-hand sides are **monotonic!**
- Consequently, there is a least solution  $:-)$
- The complete lattice  $\mathbb{B} \rightarrow \dots \rightarrow \mathbb{B}$  has height  $\mathcal{O}(2^k)$   $:-)$

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Example:

For `fac2`, we obtain:

$$[[\text{fac2}]]^\# b_1 b_2 = b_1 \wedge (b_2 \vee [[\text{fac2}]]^\# b_1 (b_1 \wedge b_2))$$

Fixpoint iteration yields:

0	<code>fun x → fun a → 0</code>
1	<code>fun x → fun a → x ∧ a</code>
2	<code>fun x → fun a → x ∧ a</code>

We conclude:

- The function `fac2` is strict in both arguments, i.e., if evaluation terminates, then also the evaluation of its arguments.
- Accordingly, we transform:

```

fac2 = fun x → fun a → if x ≤ 0 then a
                        else let #x' = x - 1
                                #a' = x · a
                        in fac2 x' a'
    
```

Correctness of the Analysis:

*Handwritten:*  $[[\text{fac2}]]: \text{int} \rightarrow \text{int} \rightarrow \text{int}$   
 $[[\text{fac2}]]^\#: \text{bool} \rightarrow \text{bool} \rightarrow \text{bool}$

- The system of equations is an abstract **denotational** semantics.
- The denotational semantics characterizes the meaning of functions as least solution of the corresponding equations for the concrete semantics.
- For values, the denotational semantics relies on the **complete** partial ordering  $\mathbb{Z}_\perp$ .
- For complete partial orderings, **Kleene's** fixpoint theorem is applicable  $\therefore$ )
- As description relation  $\Delta$  we use:

$$\perp \Delta 0 \text{ and } z \Delta 1 \text{ for } z \in \mathbb{Z}$$





## Correctness of the Analysis:

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## Extension: Data Structures

- Functions may vary in the parts which they require from a data structure ...

$$\text{hd} = \text{fun } l \rightarrow \text{match } l \text{ with } x :: xs \rightarrow x$$

- **hd** only accesses the first element of a list.
- **length** only accesses the backbone of its argument.
- **rev** forces the evaluation of the complete argument — given that the result is required completely ...

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## Extension of the Syntax:

We additionally consider expression of the form:

$$e ::= \dots \mid [] \mid e_1 :: e_2 \mid \text{match } e_0 \text{ with } [] \rightarrow e_1 \mid x :: xs \rightarrow e_2 \\ \mid (e_1, e_2) \mid \text{match } e_0 \text{ with } (x_1, x_2) \rightarrow e_1$$

## Top Strictness

*vs - Total Strictness*

- We assume that the program is well-typed.
- We are only interested in top constructors.
- Again, we model this property with (monotonic) Boolean functions.
- For **int**-values, this coincides with strictness **:-)**
- We extend the abstract evaluation  $\llbracket e \rrbracket^\# \rho$  with rules for case-distinction ...

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